

## Notes & Reminders

Great work tonight, everyone! We are making great progress, and the show is coming together really nicely.

Please note all rehearsals this week are scheduled to go until 11 pm with Actors released around ~10:30p

Do not use the far US leg in front of the cyc.

Do not run, especially in front of the cyc.

The Green Room will be used as a private quick-change room.

Transition notes:

Into Drug Shop - [REDACTED] was supposed to set desk w/ [REDACTED]

George: Where do you need your coat/hat after the 1.16 Board Meeting? On the desk or counter?

Into Train Station - [REDACTED]: Strike props off right; do not shift them to counter.

Out Of Train Station - [REDACTED]: 2 smalls go OSL, 1 small OSR

2.06 Bailey Porch - [REDACTED] to strike Desk

This is a huge show, and it is a lot to track and execute, so thank you for your hard work with these transitions, and please ensure you review your assignments.

## First Calls

L [REDACTED] 6:00p	M. [REDACTED]- 6:00p	D. [REDACTED]- 6:00p	M. [REDACTED]- 6:00p	K. [REDACTED]- 6:00p	D. [REDACTED]- 6:00p
G [REDACTED] 6:00p	S. [REDACTED]- 6:00p	B. [REDACTED]- 6:00p	L. [REDACTED]- 6:00p	R. [REDACTED]- 6:00p	A. [REDACTED]- 6:00p
J. [REDACTED]- 6:00p	R. [REDACTED]- 6:00p	E. [REDACTED]- 6:00p	T. [REDACTED]- 6:00p	M. [REDACTED]- 6:00p	J. [REDACTED]- 6:00p
C. [REDACTED]- n/c	K. [REDACTED]- 6:00p	L. [REDACTED]- n/c	Deck Crew- 6:00p	Spot Ops- 6:00p	S.M.- 5:30p

## Rehearsal Breakdown

<p><b>6:00p - Company Call</b> <i>Petal Cast</i></p> <p><b>6:30p - Mic Check (In Costumes)</b> <i>Petal Cast</i></p> <p><b>6:45p - Stumble: 2.14 Martini's - 2.15 "George's Big River Rescue"</b></p> <p><b>THEN - Stumble: 2.19 Bridge - End</b></p> <p><b>7:15p - Fight &amp; Lift Call:</b> -Pool Ballet -Gower/Young George -Potterville Fight</p> <p><b>7:40p - Dress Rehearsal #1</b> <i>Petal Cast</i></p> <p><b>~10:30p - Cast Released / Show Over</b></p>	<p><b>6:00p - Set For 2.14 Martini's Bar</b> <i>All Crew</i></p> <p><b>AND - Assist w/ Mics</b> <i>Clover/Tim</i></p> <p><b>6:45p - Stumble: 2.14 Martini's - 2.15 "George's Big River Rescue"</b></p> <p><b>THEN - Stumble: 2.19 Bridge - End</b></p> <p><b>7:25p - Set For TOS</b></p> <p><b>7:40p - Dress Rehearsal #1</b></p>
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